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## **NEESgrid NTCP C Client API**

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# ntcp bindings

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## 1 NEES NTCP C Client API

The NEES NTCP API is a client side library used to write C programs that can interact with an NTCP server. The client API provides full functionality for each of the NTCP operations defined by the NTCP schema, as well as querying service data and receiving notifications on state changes.

The standard procedures for using the NTCP client API, in order, are:

1. **Activate the NTCP module.** This step does setup of the underlying libraries and APIs. See [Activation/Deactivation](#) for further info.
2. **Initialize Security Attributes [OPTIONAL].** If security is desired, a security attributes handle must be initialized. See [Security](#) for further info.
3. **Initialize an NTCP Handle.** An NTCP handle is used to represent the remote NTCP server. The initialized handle is used by all subsequent NTCP operations. See [Handle](#) for further info.
4. **Open a Session.** This is the first operation sent to the remote NTCP server. See [NTCP Session Operations](#) for further info.
5. **Perform Transaction Operations.** This is the meat and potatoes. Once a session has been opened, transactions can be proposed, executed, or cancelled, as well as other operations requested of the NTCP server. See [NTCP Main Operations](#) for further info.
6. **Close a Session.** Once all NTCP operations are completed, the session should be closed. See [NTCP Session Operations](#) for further info.
7. **Destroy the NTCP Handle.** See [Handle](#) for further info.
8. **Deactivate the NTCP module.** See [Activation/Deactivation](#) for further info.

The NTCP functions all handle errors in the same fashion. The `globus_result_t` variable returned from a function contains success/failure info, as well as further information on an error if one occurred. See [Errors](#) for further information on error handling.

## 2 ntcp bindings Module Index

### 2.1 ntcp bindings Modules

Here is a list of all modules:

<a href="#">Activation/Deactivation</a>	2
<a href="#">Handle</a>	3
<a href="#">Security</a>	4
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## 3 ntcp bindings Data Structure Index

### 3.1 ntcp bindings Data Structures

Here are the data structures with brief descriptions:

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## 4 ntcp bindings Module Documentation

### 4.1 Activation/Deactivation

The NEES NTCP client API uses standard Globus module activation and deactivation.

#### Defines

- #define [NEES\\_NTCP\\_MODULE](#) (&nees\_l\_ntcp\_module)

#### 4.1.1 Detailed Description

The NEES NTCP client API uses standard Globus module activation and deactivation.

Before any NTCP calls can be made, the NTCP module must be activated as follows:

```
globus_module_activate(NEES_NTCP_MODULE);
```

To deactivate the module once NTCP calls are complete, do:

```
globus_module_deactivate(NEES_NTCP_MODULE);
```

This function (and all NTCP functions) returns GLOBUS\_SUCCESS if the NTCP module was successfully activated. Otherwise an error reference is returned. The error string from this reference can be extracted using [Errors](#). This function may be called multiple times.

#### 4.1.2 Define Documentation

##### 4.1.2.1 #define NEES\_NTCP\_MODULE (&nees\_l\_ntcp\_module)

Module Descriptor.

## 4.2 Handle

The NTCP handle is used to represent the NTCP server endpoint on the client side.

### Init Handle

- `globus_result_t nees_ntcp_init_handle` (`nees_ntcp_handle_t *handle`, `const char *serviceGSH`, `globus_ogsa_security_auth_attr_t security_attr`, `int confidential`)

### Destroy NTCP Handle

- `globus_result_t nees_ntcp_destroy_handle` (`nees_ntcp_handle_t handle`)

#### 4.2.1 Detailed Description

The NTCP handle is used to represent the NTCP server endpoint on the client side.

It maintains the GSH (grid service handle) and security contexts for interacting with the server. Each of the other NTCP client functions that interact with the server take a NTCP handle as input. The standard use of the handle is to initialize it, do NTCP operations, and then destroy.

```
nees_ntcp_handle_t      handle;
result = nees_ntcp_init_handle(&handle);
** check result **

** do operations with handle **

result = nees_ntcp_destroy_handle(handle);
** check result **
```

#### 4.2.2 Function Documentation

##### 4.2.2.1 `globus_result_t nees_ntcp_init_handle` (`nees_ntcp_handle_t * handle`, `const char * serviceGSH`, `globus_ogsa_security_auth_attr_t security_attr`, `int confidential`)

Initialize the NTCP Handle for use with each of the NTCP functions.

#### Parameters:

***handle*** A pointer to the handle type, this parameter gets allocated, so it should be non initialized or NULL when passed in. This is the parameter that gets passed to successive NTCP function calls in this library.

***serviceGSH*** The full NTCP server URI. This will most likely be a string of the form

`http://.../ogsa/services/nees/ntcp/NTCPServer`

***security\_attr*** This is an already initialized handle to a set of security attributes. The security attributes defines how the user wants security to be performed (which credentials to use, etc). If no security is desired, this parameter should be NULL.

***confidential*** If you want NTCP messages to be secured only with message protection (the messages are visible but signed), this parameter should be NULL or 0. If you want NTCP messages to be secured with message privacy (the messages are encrypted), this parameter should be non-null (1).

#### Returns:

If the returned value is not equal to GLOBUS\_SUCCESS, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

#### See also:

[nees\\_ntcp\\_error\\_string](#) , [nees\\_ntcp\\_destroy\\_handle](#)

#### 4.2.2.2 `globus_result_t nees_ntcp_destroy_handle (nees_ntcp_handle_t handle)`

Destroy the NTCP handle.

Once all NTCP functions are completed the NTCP handle should be destroyed. This function performs cleanup and memory deallocation.

##### Parameters:

*handle* The handle to be destroyed

##### Returns:

If the returned value is not equal to `GLOBUS_SUCCESS`, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

##### See also:

[nees\\_ntcp\\_init\\_handle](#)

## 4.3 Security

The NTCP functions provide full security (either protected or private) using WS Secure Conversation.

### Initialize Security Attributes

- `globus_result_t globus_ogsa_security_authentication_attr_init (globus_ogsa_security_auth_attr_t *security_attributes, gss_cred_id_t cred_handle, char *target, int options, char **port_types, char *username)`

#### 4.3.1 Detailed Description

The NTCP functions provide full security (either protected or private) using WS Secure Conversation.

The security attributes can be setup by a call to [Handle](#), passing in an instance of the `globus_ogsa_security_auth_attr_t` type. The security attributes are initialized by a call to [Security](#). For example, a security attributes instance might be initialized as follows:

```
globus_ogsa_security_auth_attr_t security_attributes;
result = globus_ogsa_security_authentication_attr_init(
    &security_attributes,
    NULL, NULL,
    GLOBUS_OGSA_SECURITY_NULL_OPTIONS,
    NULL, NULL);
** check result **
```

and then the resulting security attributes would be passed to [Handle](#):

```
nees_ntcp_handle_t handle;
result = nees_ntcp_init_handle(&handle, gsh, security_attributes, 0);
** check result **
```

Notice that in this case the last parameter to [Handle](#) is 0, signalling the desire for protected security (message signatures). If private security (message encryption) is desired, this parameter should be non-null.

##### See also:

[globus\\_ogsa\\_security\\_authentication\\_attr\\_init](#)

#### 4.3.2 Function Documentation

#### 4.3.2.1 `globus_result_t globus_ogsa_security_authentication_attr_init (globus_ogsa_security_auth_attr_t * security_attributes, gss_cred_id_t cred_handle, char * target, int options, char ** port_types, char * username)`

Initialize the security attributes.

##### Parameters:

***security\_attributes*** Pointer to an uninitialized instance of a `globus_ogsa_security_auth_attr_t` type. This function initializes the instance pointed to by `security_attributes`. The security attributes instance is required for a call to `globus_ogsa_security_authentication_init`, which handles the destruction of the security attributes.

***cred\_handle*** The credential used by the client to authenticate to the server. This parameter can be `NULL`, in which case the credential is searched for on the system in the usual locations (this is most often the user's proxy certificate).

***target*** The DN string of the expected server credential. This parameter can be `NULL`, in which case the server's DN can be anything.

***options*** The security options can be one of:

- `GLOBUS_OGSA_SECURITY_NULL_OPTIONS` - Basic authentication is used. No delegation, no `grim`.
- `GLOBUS_OGSA_SECURITY_ENABLE_GRIM` - Expect the server's credential to be a GRIM proxy, and do verification of the appropriate parts of the GRIM credential. Only with this option are the other parameters (`port_types` and `username`) used.
- `GLOBUS_OGSA_SECURITY_DELEGATE` - Request that the server initiates delegation of the client's proxy certificate with the client.
- `GLOBUS_OGSA_SECURITY_IGNORE_GRIM` - Expect the server's credential to be a GRIM proxy, but don't verify any of the parameters of the GRIM credential (just ignore them).

***port\_types*** The valid port types for this user are returned as an array of strings (only used for GRIM credentials, if `NULL`, the `port_types` are ignored)

***username*** The username expected to be given to the client on the server (based on the client's DN). The username can be `NULL`, in which case, any username is acceptable. This parameter is only used when `options == GLOBUS_OGSA_SECURITY_GRIM`, and can/should be `NULL` otherwise.

##### Returns:

`GLOBUS_SUCCESS` if no error occurred, otherwise the result refers to a `globus_object_t` instance.

## 4.4 Errors

Nearly all of the functions in the NTCP client API return a `globus_result_t` type.

### Error String

- `char * nees\_ntcp\_error\_string (globus_result_t result)`

#### 4.4.1 Detailed Description

Nearly all of the functions in the NTCP client API return a `globus_result_t` type.

This type represents the success or failure of the function, and maintains errors that occurred within the function. In general, if the function completed successfully, the value returned should be equal to `GLOBUS_SUCCESS`. If the value returned is not equal to `GLOBUS_SUCCESS`, the error that occurred can be extracted as a string from the result using [Errors](#). There aren't currently any error codes defined for the NTCP client API.

#### 4.4.2 Function Documentation

#### 4.4.2.1 `char* nees_ntcp_error_string (globus_result_t result)`

Get the error string of the result returned from an NTCP function.

**Parameters:**

*result* The result returned from an NTCP function

**Returns:**

NULL if the result parameter indicates no error. Otherwise, the returned value is an allocated string (char \*) containing a string representation of the error (including the error chain). NOTE: The returned value needs to be freed by the user with free()

## 4.5 NTCP Session Operations

The NEES NTCP Session module provides client side functions to interact with an NTCP server.

### Open

- `globus_result_t nees_ntcp_open_session (nees_ntcp_handle_t handle, ntcp_ParameterTypeArray paramArray)`

### Close

- `globus_result_t nees_ntcp_close_session (nees_ntcp_handle_t handle)`

### 4.5.1 Detailed Description

The NEES NTCP Session module provides client side functions to interact with an NTCP server.

### 4.5.2 Function Documentation

#### 4.5.2.1 `globus_result_t nees_ntcp_open_session (nees_ntcp_handle_t handle, ntcp_ParameterTypeArray paramArray)`

Allows the client to open a session at the NTCP server with a list of parameters.

**Parameters:**

*handle* The NTCP handle that gets initiated from [Handle](#).

*paramArray* An initial set of parameters to open the session with. The array can be created using the [NTCP Parameter Arrays](#) functions.

**Returns:**

If the returned value is not equal to GLOBUS\_SUCCESS, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

**See also:**

[nees\\_ntcp\\_error\\_string](#) , [nees\\_ntcp\\_close\\_session](#)

#### 4.5.2.2 `globus_result_t nees_ntcp_close_session (nees_ntcp_handle_t handle)`

Close the opened session on the NTCP server.

**Parameters:**

*handle* the initialized NTCP handle

**Returns:**

If the returned value is not equal to GLOBUS\_SUCCESS, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

**See also:**

[nees\\_ntcp\\_error\\_string](#) , [nees\\_ntcp\\_close\\_session](#)

## 4.6 NTCP Main Operations

The NEES NTCP API provides client side functions for proposing and managing a transaction at the NTCP server.

**Transaction States**

- enum [ntcp\\_\\_TransactionStateType](#)

**Possible Axis**

- enum [ntcp\\_\\_GeomAxisType](#)

**ControlPoint Parameter Names**

- enum [ntcp\\_\\_ControlPointParameterNameType](#)

**Set Parameter**

- globus\_result\_t [nees\\_ntcp\\_set\\_parameter](#) (nees\_ntcp\_handle\_t handle, \_xsd\_string name, \_xsd\_string value)

**Get Parameter**

- globus\_result\_t [nees\\_ntcp\\_get\\_parameter](#) (nees\_ntcp\_handle\_t handle, \_xsd\_string name, \_xsd\_string \*value)

**Propose**

- globus\_result\_t [nees\\_ntcp\\_propose](#) (nees\_ntcp\_handle\_t handle, char \*transactionName, BIGNUM \*stepNumber, ntcp\_\_ControlPointTypeArray controlPoints, int proposeTimeout, int transactionTimeout, int transactionRememberedUntil, enum [ntcp\\_\\_TransactionStateType](#) \*resultState)

**Cancel**

- globus\_result\_t [nees\\_ntcp\\_cancel](#) (nees\_ntcp\_handle\_t handle, char \*transactionName, int interruptWhileExecuting)

**Execute**

- globus\_result\_t [nees\\_ntcp\\_execute](#) (nees\_ntcp\_handle\_t handle, char \*transactionName)

**Get Transaction**

- globus\_result\_t [nees\\_ntcp\\_get\\_transaction](#) (nees\_ntcp\_handle\_t handle, char \*transactionName, [ntcp\\_\\_TransactionType](#) \*\*transactionType)

**Get Control Point**

- globus\_result\_t [nees\\_ntcp\\_get\\_control\\_point](#) (nees\_ntcp\_handle\_t handle, char \*name, [ntcp\\_\\_ControlPointType](#) \*resultControlPoint)

## Get Parameters

- `globus_result_t nees_ntcp_get_parameters` (`nees_ntcp_handle_t handle`, `ntcp_ParameterTypeArray *resultParameters`)

### 4.6.1 Detailed Description

The NEES NTCP API provides client side functions for proposing and managing a transaction at the NTCP server.

### 4.6.2 Enumeration Type Documentation

#### 4.6.2.1 `enum ntcp__TransactionStateType`

Set of values for possible transaction states.

#### 4.6.2.2 `enum ntcp__GeomAxisType`

Possible Axis values.

`\anchor ntcp__GeomAxisType`

#### 4.6.2.3 `enum ntcp__ControlPointParameterNameType`

Possible values for the ControlPoint parameter name.

`\anchor ntcp__ControlPointParameterNameType`

### 4.6.3 Function Documentation

#### 4.6.3.1 `globus_result_t nees_ntcp_set_parameter` (`nees_ntcp_handle_t handle`, `_xsd_string name`, `_xsd_string value`)

Set the parameter (name/value) for the session at the NTCP server.

#### Parameters:

*handle* The NTCP handle referencing the NTCP server endpoint

*name* The new parameter's name. This is a `char *` type.

*value* The new parameter's value. This is a `char *` type.

#### Returns:

If the returned value is not equal to `GLOBUS_SUCCESS`, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

#### See also:

[nees\\_ntcp\\_error\\_string](#) , [nees\\_ntcp\\_get\\_parameter](#)

#### 4.6.3.2 `globus_result_t nees_ntcp_get_parameter` (`nees_ntcp_handle_t handle`, `_xsd_string name`, `_xsd_string *value`)

Get the parameter with the given name from the NTCP server.

#### Parameters:

*handle* The NTCP handle that references the NTCP server

*name* The name string for the parameter at the server that you want to get the value of.

*value* The value string of the parameter from the NTCP server with the given name

**Returns:**

If the returned value is not equal to GLOBUS\_SUCCESS, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

**See also:**

[nees\\_ntcp\\_error\\_string](#) , [nees\\_ntcp\\_set\\_parameter](#)

**4.6.3.3 globus\_result\_t nees\_ntcp\_propose (nees\_ntcp\_handle\_t handle, char \* transactionName, BIGNUM \* stepNumber, ntcp\_ControlPointTypeArray controlPoints, int proposeTimeout, int transactionTimeout, int transactionRememberedUntil, enum ntcp\_TransactionStateType \* resultState)**

Propose a transaction to the NTCP server.

**Parameters:**

*handle* The handle to the NTCP server instance

*transactionName* The name of the proposed transaction, must be unique from other NTCP transaction

*stepNumber* optional number indicating what time-step in the simulation this proposal represents. If the client does not wish to provide a stepNumber, this parameter should be NULL.

*controlPoints* An array of per-control-point request parameters

*proposeTimeout* the proposal expiration time, represented as the number of seconds from the current time. If the proposal is received by the server after the time specified by this parameter, it will be ignored.

*transactionTimeout* the transaction expiration time, represented as the number of seconds from the current time. If no execute request has been received for the transaction created by this proposal by the time specified here, the transaction will be terminated. The transactionTimeout must not be earlier than the proposeTimeout

*transactionRememberedUntil* the transaction state timeout for the resulting transaction, represented as the number of seconds from the current time. Once this time expires, the NTCP is allowed to forget the state of the transaction created by this proposal. the transactionRememberUntil timeout must not be earlier than the transactionTimeout.

*resultState* Gives the result of this transaction proposal request. See [NTCP Main Operations](#)

**Returns:**

If the returned value is not equal to GLOBUS\_SUCCESS, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

**See also:**

[nees\\_ntcp\\_error\\_string](#) , [nees\\_ntcp\\_ControlPointTypeArray\\_destroy](#) , [nees\\_ntcp\\_ControlPointTypeArray\\_append](#) , [nees\\_ntcp\\_controlPointTypeArray\\_init](#) , [nees\\_ntcp\\_execute](#) , [nees\\_ntcp\\_cancel](#)

**4.6.3.4 globus\_result\_t nees\_ntcp\_cancel (nees\_ntcp\_handle\_t handle, char \* transactionName, int interruptWhileExecuting)**

Cancel a transaction.

**Parameters:**

*handle* the NTCP handle representing the NTCP session at the server

*transactionName* the name of the transaction to cancel

*interruptWhileExecuting* if non-null, the transaction will be interrupted during execution. Otherwise (if null) the transaction state will be changed to terminated, but will continue to completion.

**Returns:**

If the returned value is not equal to GLOBUS\_SUCCESS, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

**See also:**

[nees\\_ntcp\\_error\\_string](#) , [nees\\_ntcp\\_propose](#) , [nees\\_ntcp\\_execute](#)

**4.6.3.5 globus\_result\_t nees\_ntcp\_execute (nees\_ntcp\_handle\_t handle, char \* transactionName)**

Execute a proposed transaction.

**Parameters:**

*handle* the NTCP handle referring to the NTCP session at the server

*transactionName* the name of the transaction to execute

**Returns:**

If the returned value is not equal to GLOBUS\_SUCCESS, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

**See also:**

[nees\\_ntcp\\_error\\_string](#) , [nees\\_ntcp\\_propose](#) , [nees\\_ntcp\\_cancel](#)

**4.6.3.6 globus\_result\_t nees\_ntcp\_get\_transaction (nees\_ntcp\_handle\_t handle, char \* transactionName, ntcp\_\_TransactionType \*\* transactionType)**

Get the current transaction information from the NTCP server.

**Parameters:**

*handle* the NTCP handle referring to the NTCP session at the server

*transactionName* the name of the transaction to get information for

*transactionType* the resulting transaction information from the server. This instance should be freed by the caller with `nees_ntcp__TransactionType_destroy`.

**Returns:**

If the returned value is not equal to GLOBUS\_SUCCESS, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

**See also:**

[nees\\_ntcp\\_error\\_string](#) , [nees\\_ntcp\\_execute](#) , [nees\\_ntcp\\_cancel](#)

**4.6.3.7 globus\_result\_t nees\_ntcp\_get\_control\_point (nees\_ntcp\_handle\_t handle, char \* name, ntcp\_\_ControlPointType \* resultControlPoint)**

Get a control point from the NTCP session.

**Parameters:**

*handle* the NTCP handle referencing the NTCP session at the server

*name* the name of the control point to get

*resultControlPoint* The resulting controlPoint received from the NTCP server. This should be a pointer to an uninitialized instance of `ntcp__ControlPointType`. The user is required to free the returned instance with [NTCP ControlPointType](#).

**Returns:**

If the returned value is not equal to `GLOBUS_SUCCESS`, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

**See also:**

[nees\\_ntcp\\_error\\_string](#) , [nees\\_ntcp\\_ControlPointType\\_destroy](#) , [nees\\_ntcp\\_ControlPointType\\_copy](#)

#### 4.6.3.8 `globus_result_t nees_ntcp_get_parameters (nees_ntcp_handle_t handle, ntcp_ParameterTypeArray * resultParameters)`

Get the list of parameters from the NTCP server.

**Parameters:**

*handle* The NTCP handle representing the NTCP session at the server

*resultParameters* All the parameters currently maintained at the NTCP server. This is an array of parameters which must be freed by the user with [NTCP Parameter Arrays](#). Other array manipulation functions are described in [NTCP Parameter Arrays](#).

**Returns:**

If the returned value is not equal to `GLOBUS_SUCCESS`, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

**See also:**

[nees\\_ntcp\\_error\\_string](#) , [nees\\_ntcp\\_ParameterTypeArray\\_length](#) , [nees\\_ntcp\\_ParameterTypeArray\\_at\\_index](#) , [nees\\_ntcp\\_ParameterTypeArray\\_destroy](#)

## 4.7 NTCP Parameter Arrays

The NEES NTCP API provides functions to create, fill, and destroy an array of parameters.

**Initialize**

- `globus_result_t nees_ntcp_ParameterTypeArray_init (ntcp_ParameterTypeArray *array)`

**Append**

- `globus_result_t nees_ntcp_ParameterTypeArray_append (ntcp_ParameterTypeArray array, char *name, char *value)`

**At Index**

- `globus_result_t nees_ntcp_ParameterTypeArray_at_index (ntcp_ParameterTypeArray array, int index, char **name, char **value)`

**Length**

- `int nees_ntcp_ParameterTypeArray_length (ntcp_ParameterTypeArray array)`

**Find**

- `globus_result_t nees_ntcp_ParameterTypeArray_find (ntcp_ParameterTypeArray array, char *name, char **value)`

## Destroy

- `globus_result_t nees_ntcp_ParameterTypeArray_destroy (ntcp_ParameterTypeArray array)`

### 4.7.1 Detailed Description

The NEES NTCP API provides functions to create, fill, and destroy an array of parameters.

### 4.7.2 Function Documentation

#### 4.7.2.1 `globus_result_t nees_ntcp_ParameterTypeArray_init (ntcp_ParameterTypeArray * array)`

Initialize a ParameterTypeArray.

The ParameterTypeArray is used to pass parameters to the server and receive parameters from the server. Functions that use parameter arrays are: [NTCP Session Operations](#), [NTCP Main Operations](#).

#### Parameters:

*array* A pointer to the to-be-created parameter array.

#### Returns:

If the returned value is not equal to GLOBUS\_SUCCESS, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

#### See also:

[nees\\_ntcp\\_ParameterTypeArray\\_destroy](#) , [nees\\_ntcp\\_ParameterTypeArray\\_append](#) ,  
[nees\\_ntcp\\_ParameterTypeArray\\_find](#) , [nees\\_ntcp\\_ParameterTypeArray\\_at\\_index](#)

#### 4.7.2.2 `globus_result_t nees_ntcp_ParameterTypeArray_append (ntcp_ParameterTypeArray array, char * name, char * value)`

Add a new ParameterType (name/value pair) to the end of the array.

#### Parameters:

*array* The array to append a new element to  
*name* The name of the parameter to be appended  
*value* The value of the parameter to be appended

#### Returns:

If the returned value is not equal to GLOBUS\_SUCCESS, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

#### See also:

[nees\\_ntcp\\_ParameterTypeArray\\_destroy](#) , [nees\\_ntcp\\_ParameterTypeArray\\_init](#) ,  
[nees\\_ntcp\\_ParameterTypeArray\\_find](#) , [nees\\_ntcp\\_ParameterTypeArray\\_at\\_index](#)

#### 4.7.2.3 `globus_result_t nees_ntcp_ParameterTypeArray_at_index (ntcp_ParameterTypeArray array, int index, char ** name, char ** value)`

Get the Parameter from the Parameter array at the given index.

#### Parameters:

*array* The array to get the parameter from  
*index* The index of the desired parameter. If this index is out-of-bounds of the array, an error is returned.

*name* The name of the parameter found at the given index. This string must be freed by the caller with `free()`.

*value* The value of the parameter found at the given index. This string must be freed by the caller with `free()`.

**Returns:**

If the returned value is not equal to `GLOBUS_SUCCESS`, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

**See also:**

[nees\\_ntcp\\_ParameterTypeArray\\_destroy](#) , [nees\\_ntcp\\_ParameterTypeArray\\_init](#) ,  
[nees\\_ntcp\\_ParameterTypeArray\\_find](#) , [nees\\_ntcp\\_ParameterTypeArray\\_append](#)

#### 4.7.2.4 `int nees_ntcp_ParameterTypeArray_length (ntcp_ParameterTypeArray array)`

Get the length of the parameter array.

**Parameters:**

*array* the array to get the length of

**Returns:**

the length of the array passed in

#### 4.7.2.5 `globus_result_t nees_ntcp_ParameterTypeArray_find (ntcp_ParameterTypeArray array, char * name, char ** value)`

Find the value of the parameter keyed on the given name.

**Parameters:**

*array* The array containing the parameter with the given name

*name* The name of the parameter to find

*value* The value of the parameter found with name <name>

**Returns:**

If the returned value is not equal to `GLOBUS_SUCCESS`, the parameter with the given name could not be found in the array. See [Errors](#) for further information on extracting the error string from the result.

**See also:**

[nees\\_ntcp\\_ParameterTypeArray\\_destroy](#) , [nees\\_ntcp\\_ParameterTypeArray\\_init](#) ,  
[nees\\_ntcp\\_ParameterTypeArray\\_at\\_index](#) , [nees\\_ntcp\\_ParameterTypeArray\\_append](#)

#### 4.7.2.6 `globus_result_t nees_ntcp_ParameterTypeArray_destroy (ntcp_ParameterTypeArray array)`

Destroy the parameter array.

This function should be called once the parameter array is no longer needed by the program. It does cleanup and deallocation of the array and its members.

**Parameters:**

*array* the array to destroy

**Returns:**

If the returned value is not equal to `GLOBUS_SUCCESS`, the parameter with the given name could not be found in the array. See [Errors](#) for further information on extracting the error string from the result.

**See also:**

[nees\\_ntcp\\_ParameterTypeArray\\_find](#) , [nees\\_ntcp\\_ParameterTypeArray\\_init](#) ,  
[nees\\_ntcp\\_ParameterTypeArray\\_at\\_index](#) , [nees\\_ntcp\\_ParameterTypeArray\\_append](#)

## 4.8 NTCP ControlPointType

Functions to manage ControlPointTypes returned from NTCP operations such as [NTCP Main Operations](#).

### Data Structures

- struct [ntcp\\_\\_ControlPointGeomParameterType\\_s](#)  
*Represents the Geometry info of a control point.*
- struct [ntcp\\_\\_ControlPointType\\_s](#)  
*The type that represents a control point at the NTCP server.*

### Control Point Geometry

- typedef [ntcp\\_\\_ControlPointGeomParameterType\\_s](#) [ntcp\\_\\_ControlPointGeomParameterType](#)

### Control Point

- typedef [ntcp\\_\\_ControlPointType\\_s](#) [ntcp\\_\\_ControlPointType](#)

### Copy

- globus\_result\_t [needs\\_ntcp\\_ControlPointType\\_copy](#) ([ntcp\\_\\_ControlPointType](#) from, [ntcp\\_\\_ControlPointType](#) \*to)

### Destroy

- void [needs\\_ntcp\\_ControlPointType\\_destroy](#) ([ntcp\\_\\_ControlPointType](#) \*cp)

#### 4.8.1 Detailed Description

Functions to manage ControlPointTypes returned from NTCP operations such as [NTCP Main Operations](#).

#### 4.8.2 Typedef Documentation

##### 4.8.2.1 typedef struct [ntcp\\_\\_ControlPointGeomParameterType\\_s](#) [ntcp\\_\\_ControlPointGeomParameterType](#)

Represents the Geometry info of a control point.

##### 4.8.2.2 typedef struct [ntcp\\_\\_ControlPointType\\_s](#) [ntcp\\_\\_ControlPointType](#)

The type that represents a control point at the NTCP server.

#### 4.8.3 Function Documentation

##### 4.8.3.1 globus\_result\_t [needs\\_ntcp\\_ControlPointType\\_copy](#) ([ntcp\\_\\_ControlPointType](#) from, [ntcp\\_\\_ControlPointType](#) \* to)

Copy the ControlPointType element.

#### Parameters:

*from* the ControlPointType instance to be copied

*to* the resulting copied ControlPointType instance. This should be a pointer to an uninitialized instance of a ControlPointType. The instance returned must be freed by a call to [NTCP ControlPointType](#)

**Returns:**

If the returned value is not equal to GLOBUS\_SUCCESS, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

**See also:**

[nees\\_ntcp\\_error\\_string](#) , [nees\\_ntcp\\_ControlPointType\\_destroy](#) , [nees\\_ntcp\\_propose](#)

**4.8.3.2 void nees\_ntcp\_ControlPointType\_destroy (ntcp\_ControlPointType \* cp)**

Destroy the ControlPointType instance.

**Parameters:**

*cp* the control point type to destroy

**Returns:**

If the returned value is not equal to GLOBUS\_SUCCESS, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

**See also:**

[nees\\_ntcp\\_error\\_string](#) , [nees\\_ntcp\\_ControlPointType\\_copy](#) , [nees\\_ntcp\\_propose](#)

## 4.9 NTCP TransactionType

Functions to manage TransactionTypes returned from NTCP operations such as [NTCP Main Operations](#).

**Data Structures**

- struct [ntcp\\_\\_TransactionType\\_s](#)  
*The type that represents a transaction at the NTCP server.*

**Transaction**

- typedef [ntcp\\_\\_TransactionType\\_s](#) ntcp\_\_TransactionType

**Copy**

- globus\_result\_t [nees\\_ntcp\\_TransactionType\\_copy](#) (ntcp\_\_TransactionType \*from, ntcp\_\_TransactionType \*\*to)

**Destroy**

- void [nees\\_ntcp\\_TransactionType\\_destroy](#) (ntcp\_\_TransactionType \*trans)

### 4.9.1 Detailed Description

Functions to manage TransactionTypes returned from NTCP operations such as [NTCP Main Operations](#).

### 4.9.2 Typedef Documentation

#### 4.9.2.1 typedef struct [ntcp\\_TransactionType\\_s](#) ntcp\_TransactionType

The type that represents a transaction at the NTCP server.

### 4.9.3 Function Documentation

#### 4.9.3.1 globus\_result\_t nees\_ntcp\_TransactionType\_copy ([ntcp\\_TransactionType](#) \* *from*, [ntcp\\_TransactionType](#) \*\* *to*)

Copy the TransactionType element.

##### Parameters:

*from* the TransactionType instance to be copied

*to* the resulting copied TransactionType instance. This should be a pointer to an uninitialized instance of a TransactionType. The instance returned must be freed by a call to [NTCP TransactionType](#)

##### Returns:

If the returned value is not equal to GLOBUS\_SUCCESS, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

##### See also:

[nees\\_ntcp\\_error\\_string](#) , [nees\\_ntcp\\_TransactionType\\_destroy](#) , [nees\\_ntcp\\_get\\_transaction](#)

#### 4.9.3.2 void nees\_ntcp\_TransactionType\_destroy ([ntcp\\_TransactionType](#) \* *trans*)

Destroy an instance of ntcp\_TransactionType.

##### Parameters:

*trans* the instance to destroy

##### Returns:

If the returned value is not equal to GLOBUS\_SUCCESS, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

##### See also:

[nees\\_ntcp\\_error\\_string](#) , [nees\\_ntcp\\_TransactionType\\_copy](#) , [nees\\_ntcp\\_get\\_transaction](#)

## 4.10 NTCP State Notifications

The NTCP client API provides functions to subscribe to state changes and event updates from an NTCP server.

### Control Point

- globus\_result\_t [nees\\_ntcp\\_control\\_point\\_notify\\_register](#) (nees\_ntcp\_handle\_t handle, char \*\*sink\_gsh, globus\_abstime\_t expire, nees\_ntcp\_control\_point\_notify\_callback\_t control\_point\_callback, void \*callback\_args)

### Transaction

- globus\_result\_t [nees\\_ntcp\\_transaction\\_notify\\_register](#) (nees\_ntcp\_handle\_t handle, char \*\*sink\_gsh, globus\_abstime\_t expire, nees\_ntcp\_transaction\_notify\_callback\_t transaction\_callback, void \*callback\_args)

### Parameters

- globus\_result\_t [nees\\_ntcp\\_parameters\\_notify\\_register](#) (nees\_ntcp\_handle\_t handle, char \*\*sink\_gsh, globus\_abstime\_t expire, nees\_ntcp\_parameters\_notify\_callback\_t parameters\_callback, void \*callback\_args)

## Unregister

- `globus_result_t nees_ntcp_notifications_unregister (nees_ntcp_handle_t handle, char *sink_gsh)`

### 4.10.1 Detailed Description

The NTCP client API provides functions to subscribe to state changes and event updates from an NTCP server.

The possible notifications for the NTCP client to receive are based on the NTCP WSDL schema. The following are functions that allow callbacks to be registered to receive these notifications.

### 4.10.2 Function Documentation

#### 4.10.2.1 `globus_result_t nees_ntcp_control_point_notify_register (nees_ntcp_handle_t handle, char ** sink_gsh, globus_abstime_t expire, nees_ntcp_control_point_notify_callback_t control_point_callback, void * callback_args)`

Register a callback to receive notification events of changes to control points at the NTCP server.

##### Parameters:

*handle* NTCP handle representing the NTCP session at the server

*sink\_gsh* The resulting sink handle that is used to receive notification events. This handle is needed to unsubscribe.

*expire* lifetime of the notification subscription

*control\_point\_callback* Function pointer defined by the user that gets called when notification events are received

*callback\_args* a pointer of user data that gets passed to the callback function when called

##### Returns:

If the returned value is not equal to `GLOBUS_SUCCESS`, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

##### See also:

[nees\\_ntcp\\_error\\_string](#) , [nees\\_ntcp\\_notifications\\_unregister](#)

#### 4.10.2.2 `globus_result_t nees_ntcp_transaction_notify_register (nees_ntcp_handle_t handle, char ** sink_gsh, globus_abstime_t expire, nees_ntcp_transaction_notify_callback_t transaction_callback, void * callback_args)`

Register to receive notification events of updates to transaction state changes at the NTCP server.

##### Parameters:

*handle* NTCP handle representing the NTCP server

*sink\_gsh* The resulting sink handle that is used to receive notification events. This handle is needed to unsubscribe.

*expire* lifetime of the notification subscription

*transaction\_callback* Function pointer defined by the user that gets called when notification events are received

*callback\_args* a pointer of user data that gets passed to the callback function when called

##### Returns:

If the returned value is not equal to `GLOBUS_SUCCESS`, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

##### See also:

[nees\\_ntcp\\_error\\_string](#) , [nees\\_ntcp\\_notifications\\_unregister](#)

#### 4.10.2.3 `globus_result_t nees_ntcp_parameters_notify_register` (`nees_ntcp_handle_t handle`, `char ** sink_gsh`, `globus_abstime_t expire`, `nees_ntcp_parameters_notify_callback_t parameters_callback`, `void * callback_args`)

Register to receive notification events of state changes for the Parameters held by the NTCP server.

##### Parameters:

*sink\_gsh* The resulting sink handle that is used to receive notification events. This handle is needed to unsubscribe.

*expire* lifetime of the notification subscription

*parameters\_callback* Function pointer defined by the user that gets called when notification events are received

*callback\_args* a pointer of user data that gets passed to the callback function when called

##### Returns:

If the returned value is not equal to `GLOBUS_SUCCESS`, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

##### See also:

[nees\\_ntcp\\_error\\_string](#) , [nees\\_ntcp\\_notifications\\_unregister](#)

#### 4.10.2.4 `globus_result_t nees_ntcp_notifications_unregister` (`nees_ntcp_handle_t handle`, `char * sink_gsh`)

Unregister a notification subscription.

##### Parameters:

*handle* The NTCP handle representing the NTCP server

*sink\_gsh* The sink subscribed to receive notifications

##### Returns:

If the returned value is not equal to `GLOBUS_SUCCESS`, an error occurred. See [Errors](#) for further information on extracting the error string from the result.

##### See also:

[nees\\_ntcp\\_error\\_string](#)

## 5 ntcp bindings Data Structure Documentation

### 5.1 `ntcp__ControlPointGeomParameterType_s` Struct Reference

Represents the Geometry info of a control point.

#### Data Fields

- enum [ntcp\\_\\_GeomAxisType](#) `axis`
- enum [ntcp\\_\\_ControlPointParameterNameType](#) `name`
- float `value`

#### 5.1.1 Detailed Description

Represents the Geometry info of a control point.

#### 5.1.2 Field Documentation

**5.1.2.1 enum [ntcp\\_\\_GeomAxisType](#) ntcp\_\_ControlPointGeomParameterType\_s::axis**

Geometry Axis.

**5.1.2.2 enum [ntcp\\_\\_ControlPointParameterNameType](#) ntcp\_\_ControlPointGeomParameterType\_s::name**

Type of control point.

**5.1.2.3 float ntcp\_\_ControlPointGeomParameterType\_s::value**

value

## 5.2 ntcp\_\_ControlPointType\_s Struct Reference

The type that represents a control point at the NTCP server.

### Data Fields

- [\\_xsd\\_\\_string controlPointName](#)
- [ntcp\\_\\_ControlPointGeomParameterType geom](#)
- [\\_ogsi\\_\\_ExtensibilityType extension](#)

### 5.2.1 Detailed Description

The type that represents a control point at the NTCP server.

### 5.2.2 Field Documentation

**5.2.2.1 [\\_xsd\\_\\_string ntcp\\_\\_ControlPointType\\_s::controlPointName](#)**

The name of the control point.

This should be equivalent to a *char \**

**5.2.2.2 [ntcp\\_\\_ControlPointGeomParameterType ntcp\\_\\_ControlPointType\\_s::geom](#)**

control point geometry info

**5.2.2.3 [\\_ogsi\\_\\_ExtensibilityType ntcp\\_\\_ControlPointType\\_s::extension](#)**

An extension to allow for other application specific parameters.

## 5.3 ntcp\_\_TransactionType\_s Struct Reference

The type that represents a transaction at the NTCP server.

### Data Fields

- [\\_xsd\\_\\_string name](#)
- enum [ntcp\\_\\_TransactionStateType state](#)
- int [\\_sizeRequestedControlPoints](#)
- [ntcp\\_\\_ControlPointType \\* requestedControlPoints](#)
- int [\\_sizeResultingControlPoints](#)

- [ntcp\\_ControlPointType](#) \* [resultingControlPoints](#)
- [\\_xsd\\_\\_string](#) [transactionProposerName](#)
- [\\_ogsi\\_\\_ExtendedDateTimeType](#) [transactionTimeout](#)
- [\\_ogsi\\_\\_ExtendedDateTimeType](#) [transactionRememberedUntil](#)
- [\\_ogsi\\_\\_ExtendedDateTimeType](#) [transactionExecutionBeginTime](#)
- [\\_ogsi\\_\\_ExtendedDateTimeType](#) [transactionTerminationTime](#)

### 5.3.1 Detailed Description

The type that represents a transaction at the NTCP server.

### 5.3.2 Field Documentation

#### 5.3.2.1 [\\_xsd\\_\\_string](#) [ntcp\\_TransactionType\\_s::name](#)

Name of the Transaction.

#### 5.3.2.2 [enum](#) [ntcp\\_TransactionStateType](#) [ntcp\\_TransactionType\\_s::state](#)

Current Transaction State.

#### 5.3.2.3 [int](#) [ntcp\\_TransactionType\\_s::\\_sizeRequestedControlPoints](#)

size of the requested control points array

#### 5.3.2.4 [ntcp\\_ControlPointType\\*](#) [ntcp\\_TransactionType\\_s::requestedControlPoints](#)

Array of control points requested for the transaction.

#### 5.3.2.5 [int](#) [ntcp\\_TransactionType\\_s::\\_sizeResultingControlPoints](#)

size of the resulting control points array

#### 5.3.2.6 [ntcp\\_ControlPointType\\*](#) [ntcp\\_TransactionType\\_s::resultingControlPoints](#)

Array of control points resulting from transaction execution.

#### 5.3.2.7 [\\_xsd\\_\\_string](#) [ntcp\\_TransactionType\\_s::transactionProposerName](#)

name of the transaction proposer (a *char* \*)

#### 5.3.2.8 [\\_ogsi\\_\\_ExtendedDateTimeType](#) [ntcp\\_TransactionType\\_s::transactionTimeout](#)

timeout for the transaction

#### 5.3.2.9 [\\_ogsi\\_\\_ExtendedDateTimeType](#) [ntcp\\_TransactionType\\_s::transactionRememberedUntil](#)

time before transaction state is forgotten

**5.3.2.10 \_ogsi\_ExtendedDateTimeType ntcp\_TransactionType\_s::transactionExecutionBeginTime**  
timestamp of transaction start

**5.3.2.11 \_ogsi\_ExtendedDateTimeType ntcp\_TransactionType\_s::transactionTerminationTime**  
timestamp of transaction termination

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